**Osmania University** 

**Faculty of Informatics** 

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**Two years MCA Program** 

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**Master of Computer Applications 2022-23** 

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Syllabi for Semesters – I and II With Effect from Academic Year 2022 – 2023

> Osmania University Hyderabad

#### SCHEME OF INSTRUCTION MASTER OF COMPUTER APPLICATIONS (MCA) SEMESTER- I

	ir								1	
GN	Course	Course	Hours/					Scheme of Examination		
SN 0	Code	Title	Week		Max Marks			Duration (hrs)	No of Credits	
THEORY			L	Т	Р	CIE	SEE	Total Marks	SEE	
1	PCC101	Discrete Mathematics	4	-	-	30	70	100	3	4
2	PCC102	Data Structures using C	4	-	-	30	70	100	3	4
3	PCC103	Object Oriented Programming using Java	3	1	-	30	70	100	3	4
4	PCC104	Computer Architecture	3		-	30	70	100	3	3
5	PCC105	Probability & Statistics	3	1	-	30	70	100	3	4
6	MGC106	Managerial Economics and Accountancy	3		-	30	70	100	3	3
			P	RAC	ΓΙር	ALS				
7	LCC151	Data Structures using C Lab	-	-	3	25	50	75	3	1.5
8	LCC152	Java Programming Lab	-	-	3	25	50	75	3	1.5
9	HSC153	Soft Skills Lab	-	-	2	25	50	75	3	1
			20	2	8	255	570	825	27	26

Abbreviation	Full Form	Abbreviation	Full Form
PCC	Professional Core Course	CIE	Continuous Internal Evaluation
PEC	Professional Elective Course	SEE	Semester End Evaluation
MGC	Management Course	L	Lecture
LCC	Laboratory Core Course	P	Practical

Note : Each lab should be made with 30 students for batch

	Course	rse Course		Hours/ Week				Scheme of Examination		No of
SINO	Code	Title			Max Marks			Duration (hrs)	Credits	
THEORY			L	Τ	Р	CIE	SEE	Total Marks	SEE	Cr
1	PCC 201	Operating Systems	4		-	30	70	100	3	4
2	PCC 202	Database Management System	4	-	-	30	70	100	3	4
3	PCC 203	Design and Analysis of Algorithms	3	1	-	30	70	100	3	4
4 *	PCC 204	Data Engineering with Python	4	-	-	30	70	100	3	4
5	PCC 205	Machine Learning	3	-	-	30	70	100	3	3
6	MGC 206	Operations Research	3		-	30	70	100	3	3
			PRA	CTI	CALS	5			· · · · ·	
7	LCC 251	Operating Systems Lab	-	-	3	25	50	75	3	1.5
8 *	LCC 252	Data Engineering with Python	-	-	3	25	50	75	3	1.5
9	LCC 253	Database Management Systems Lab	-	-	3	25	50	75	3	1.5
10	SIP 321	Summer Internship/ Mini Project*	-	-	-	-	-		-	-
			21	1	9	255	570	825	27	26.5

#### <u>SCHEME OF INSTRUCTION</u> MASTER OF COMPUTER APPLICATIONS (MCA) SEMESTER – II

**\*Summer Internship/ Mini Project** : After second semester, the students are expected to do summer internship/ Mini Project and Its grade will be credited in the third semester memo after evaluation.

Abbreviation	Full Form	Abb	Full Form
PCC	Professional Core Course	CIE	Continuous Internal Evaluation
PEC	Professional Elective Course	SEE	Semester End Evaluation
HSC	Humanities and Social Science Course	L	Lecture
LCC	Laboratory Core Course	Р	Practical

Note : Each lab should be made with 30 students for batch

### SCHEME OF INSTRUCTION MASTER OF COMPUTER APPLICATIONS (MCA) SEMESTER- III

	Course	Course		Hours/		Scheme of Examination			No of
SNo	Code	Title	Week		ek	Max Marks		Duration (hrs)	Credits
	THEORY			T	P	CIE	SEE	SEE	Cr
1	PCC301	Software Engineering	4	-	-	30	70	3	4
2	PCC302	Computer Networks	4	-	-	30	70	3	4
3	PCC303	Data Science	3	1	-	30	70	3	4
4	PCC304	Web Technologies	3		-	30	70	3	3
5	PEC**	Professional Elective–I	3	-	-	30	70	3	3
6	PEC**	Professional Elective–II	3	-	-	30	70	3	3
	Pl	RACTICALS							
7	LCC351	Computer Networks Lab	-	-	3	25	50	3	1.5
8	LCC352	Software Engineering Lab	-	-	3	25	50	3	1.5
9	LCC353	Data science Lab	-	-	3	25	50	3	1.5
10	SIP321	Summer Internship/ Mini Project	-	-	-	50		-	2
			20	1	9	305	570	27	27.5

	Course Code-PEC**	Professional Elective -1					
Professional	PEC311	Information Security					
Electives	PEC312	Distribute	d Systems				
	PEC313	Internet of	f Things				
	PEC314	Informatio	on Retrieval Sys	tem			
	Course Code-PEC**	Profession	nal Elective – I	I			
	PEC321	Network Security					
Professional	PEC322	Software Quality Testing					
Electives	PEC323	Image Processing					
	PEC324	Natural La	anguage Process	sing			
Abbreviation	Full Form		Abbreviation	Full Form			
РСС	Professional Core Cour	rse	CIE	Continuous Internal Evaluation			
PEC	Professional Elective C	Course	SEE	Semester End Evaluation			
MGC	Management Course		L	Lecture			
LCC	Laboratory Core Cours	e	Р	Practical			

### **SCHEME OF INSTRUCTION**

# MASTER OF COMPUTER APPLICATIONS (MCA)

### **SEMESTER- IV**

SNo	Course	Course Course		Hours/ Week		Scher Exami	No of Credits	
	Couc	The	Marks		(hrs)	Creatts		
	r	THEORY	L	Р	CIE	SEE	SEE	Cr
1	PEC**	Professional Elective –III	3	-	30	70	3	3
2	PEC**	Professional Elective –IV		-	30	70	3	3
3	<b>3 OE** Open Elective</b>		2	-	30	70	3	2
	PR	ACTICALS						
4	Proj401	Project Work	-	24	50	100	3	12
		Total	8	24	140	310	12	20

### **Professional Electives**

Course Code- PEC**	Professional Elective – III
PEC411	Block Chain Technologies
PEC412	Big Data Analytics
PEC413	Cloud Computing
PEC413	Deep Learning

Course Code-	
PEC**	Professional Elective – 1v
PEC421	Cyber Security
PEC422	Digital Forensics
PEC423	Optimization Techniques
PEC424	Enterprise Architecture

### **Course Code-**

course coue	Open Flective
OE**	Open Elective
OE 431	Professional Ethics
OE 432	Constitution of India
OE 433	Disaster Management
OE 434	Organization Behaviour
OE 435	Intellectual Property & Cyber Law
OE 436	Environmental Science

**PCC 101** 

Instruction	4 Periods per week
Duration of University Examination	3 Hours
University Examination	70 Marks
Sessional	30 Marks
Credits	4

#### **Course Objectives:**

- 1. Use mathematically correct terminology and notation.
- 2. Construct correct direct and indirect proofs.
- 3. Use division into cases in a proof.
- 4. Use counterexamples.
- 5. Apply logical reasoning to solve a variety of problems

### Course Outcomes:

- 1. For a given logic sentence express it in terms of predicates, quantifiers, and logicalconnectives
- 2. For a given a problem, derive the solution using deductive logic and prove the solutionbased on logical inference
- 3. For a given a mathematical problem, classify its algebraic structure
- 4. Evaluate Boolean functions and simplify expressions using the properties of Booleanalgebra
- 5. Develop the given problem as graph networks and solve with techniques of graphtheory.

### UNIT -I

**Sets, Relation and Function**: Operations and Laws of Sets, Cartesian Products, Binary Relation, Partial Ordering Relation, Equivalence Relation, Image of a Set, Sum and Product of Functions, Bijective functions, Inverse and Composite Function, Size of a Set, Finite and infinite Sets, Countable and uncountable Sets, Cantor's diagonal argument and The Power Set theorem, Schroeder-Bernstein theorem.

**Principles of Mathematical Induction**: The Well-Ordering Principle, Recursive definition, The Division algorithm: Prime Numbers, The Greatest Common Divisor: Euclidean Algorithm, The Fundamental Theorem of Arithmetic.

### UNIT-II

Basic counting techniques-inclusion and exclusion, pigeon-hole principle, permutationand combination.

### UNIT-III

**Propositional Logic:** Syntax, Semantics, Validity and Satisfiability, Basic Connectives and Truth Tables, Logical Equivalence: The Laws of Logic, Logical Implication, Rules of Inference, The use of Quantifiers. **Proof Techniques**: Some Terminology, Proof Methods and Strategies, Forward Proof, Proof by Contradiction, Proof by Contradiction, Proof by Contraposition, Proof of Necessity and Sufficiency.

#### UNIT-IV

Algebraic Structures and Morphism: Algebraic Structures with one Binary Operation, Semi Groups, Monoids, Groups, Congruence Relation and Quotient Structures, Free and Cyclic Monoids and Groups, Permutation Groups, Substructures, Normal Subgroups, Algebraic Structures with two Binary Operation, Rings, Integral Domain and Fields. Boolean Algebra and Boolean Ring, Identities of Boolean Algebra, Duality, Representation of Boolean Function, Disjunctive and Conjunctive Normal Form

#### UNIT-V

**Graphs and Trees**: Graphs and their properties, Degree, Connectivity, Path, Cycle, Sub Graph, Isomorphism, Eulerian and Hamiltonian Walks, Graph Colouring, Colouring maps and Planar Graphs, Colouring Vertices, Colouring Edges, List Colouring, Perfect Graph, definition properties and Example, rooted trees, trees and sorting, weighted trees and prefix codes, Bi-connected component and Articulation Points, Shortest distances.

#### Suggested readings :

- 1. Kenneth H. Rosen, Discrete Mathematics and its Applications, TataMcGraw Hill
- 2. Susanna S. Epp, Discrete Mathematics with Applications,4th edition, Wadsworth Publishing Co. Inc
- 3. C L Liu and D P Mohapatra, Elements of Discrete Mathematics A Computer OrientedApproach, 3rd Edition by, Tata McGraw Hill.
- 4. J.P. Tremblay and R. Manohar, "Discrete Mathematical Structure and It's Application to Computer Science", TMG Edition, Tata Mcgraw-Hill
- 5. Norman L. Biggs, Discrete Mathematics, 2nd Edition, Oxford University Press.Schaum's Outlines Series, Seymour Lipschutz, Marc Lipson.

### **PCC102**

## Data Structures using C

Credits : 4

Instruction 4L hrs per week CIE 30 marks

Duration of SEE 3 hours

SEE 70 marks

#### **Course Objectives**

- 1. To learn the features of C
- 2. To learn the linear and non-linear data structures
- 3. To explore the applications of linear and non-linear data structures
- 4. To learn to represent data using graph data structure
- 5. To learn the basic sorting and searching algorithms

Course Outcomes - Upon completion of the course, students will be able to:

- 1. Implement linear and non-linear data structure operations using C
- 2. Suggest appropriate linear / non-linear data structure for any given data set.
- 3. Apply hashing concepts for a given problem
- 4. Modify or suggest new data structure for an application
- 5. Appropriately choose the sorting algorithm for an application

#### **UNIT I - C PROGRAMMING BASICS**

Structure of a C program – compilation and linking processes – Constants, Variables – Data Types – Expressions using operators in C – Managing Input and Output operations – Decision Making and Branching – Looping statements. Arrays – Initialization – Declaration - One dimensional and Two-dimensional arrays. Strings- String operations – String Arrays. Simple programs- sorting- searching – matrix operations.

#### **UNIT II - FUNCTIONS, POINTERS, STRUCTURES AND UNIONS**

Functions - Pass by value - Pass by reference - Recursion - Pointers - Definition -Initialization - Pointers arithmetic. Structures and unions - definition - Structure within a structure - Union - Programs using structures and Unions - Storage classes, Pre-processor directives.

#### **UNIT III - LINEAR DATA STRUCTURES**

Arrays and its representations Stacks and Queues – Applications Linked lists - Single, circular and doubly Linked list-Application

#### **UNIT IV - NON-LINEAR DATA STRUCTURES**

Trees – Binary Trees – Binary tree representation and traversals, – Applications of trees. Binary Search Trees, AVL trees. Graph and its representations – Graph Traversals.

#### **UNIT V - SEARCHING AND SORTING ALGORITHMS**

Linear Search – Binary Search. Sorting: Selection Sort, Bubble Sort, Insertion sort, Merge sort, Quick Sort Hashing, Types of Hashing. Collision resolution techniques

#### **Suggested Readings:**

- 1. Brian W. Kernighan / Dennis Ritchie ,The C Programming Language ,Second Edition , Pearson 2015
- 2. Pradip Dey and Manas Ghosh, —Programming in C, Second Edition, Oxford University Press, 2011.
- 3. Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, —Fundamentals of Data Structures in C, Second Edition, University Press, 2008.
- 4. Mark Allen Weiss, —Data Structures and Algorithm Analysis in C, Second Edition, Pearson Education, 1996
- 5. Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, —Data Structures and Algorithms, Pearson Education, 1983.

# PCC103 Object Oriented Programming using Java

Instruction 3L hrs per week CIE 30 marks Credits : 4 Duration of SEE 3 hours SEE 70 marks

#### **Course Objectives**

- 1. Learn the basics of object oriented programming
- 2. Study Java I/O mechanisms
- 3. Explore Java API
- 4. Develop graphics based Java programs
- 5. Learn swing framework

#### **Course Outcomes**

- 1. Explain OOPs features and concepts
- 2. Write basic Java programs
- 3. Write I/O programs in Java
- 4. Use various built-in Java classes and methods
- 5. Create window based Java programs

#### UNIT-I

**Object Oriented System Development**: Understanding Object Oriented Development, Understanding Object Concepts, Benefits of Object Oriented Development.

**Java Programming Fundamentals**: Introduction, Overview of Java, Data Type, Variables and Arrays, Operators, Control statements, Classes, Methods, Inheritance, Packages and Interfaces, Inner Classes.

#### UNIT-II

I/O basics, Stream and Byte classes, Character Streams, Reading Console input and output, Print Writer Class, String Handling, Exceptions Handling, Multithreaded Programming.

#### **UNIT-III**

Exploring Java Language, Collections Overview, Collections Interfaces, Collections Classes, Iterators, Random Access Interface, Maps, Comparators, Arrays, Legacy classes and interfaces, Sting Tokenizer, BitSet, Date, Calendar, Timer.

#### **UNIT-IV**

Introducing AWT working With Graphics: AWT Classes, Working with Graphics.

**Event Handling:** Two Event Handling Mechanisms, The Delegation Event Model, Event Classes, Source of Events, Event Listener Interfaces.

**AWT Controls:** Control Fundamentals, Labels, Using Buttons, Applying Check Boxes, CheckboxGroup, Choice Controls, Using Lists, Managing Scroll Bars, Using TextField, Using TextArea, Understanding Layout Managers, Menu bars and Menus, Dialog Boxes, FileDialog, Handling events by Extending AWT Components, Exploring the controls, Menus and Layout Managers.

#### UNIT-V

Introduction to Swing Package, Java I/O classes and interfaces, Reading and Writing Files, Serialization, Introduction to Java Network Programming, Object Class, Exploring Image package.

#### **Suggested Readings:**

- 1. Herbert Schildt, **The Complete Reference Java**, 9th Edition, Tata McGraw Hill, 2005.
- 2. Bruce Eckel, Thinking in Java, 4th Edition, Pearson Education
- 3. Dietel and Dietel, Java: How to Program, 5th Edition, Prentice Hall
- 4. James M Slack, **Programming and Problem solving with JAVA**, Thomson Learning, 2002
- 5. C Thomas Wu, An Introduction to Object Oriented programming with Java, Tata McGraw Hill, 2005.
- 6. Kathy Sierra, Bert Bates ,**Head First Java**, 2nd Edition, **A Brain-Friendly Guide**, Publisher: O'Reilly Media, February 2005.

# PCC104

### **Computer Architecture**

Credits : 3

Instruction 3 hrs per hrs weeks.. CIE 30 marks Duration of SEE 3 hours SEE 70 marks

#### **Course Objectives**

- 1. Learn the basics of data representation
- 2. Study register transfer micro operations
- 3. Explore CPU
- 4. Comprehend computer arithmetic algorithms
- 5. Learn I/O organization

#### **Course Outcomes**

- 1. Apply data representation methods
- 2. Write logic diagrams for microoperations
- 3. Write general register organization diagrams
- 4. Analyze computer arithmetic algorithms.
- 5. Explain I/O organization

#### UNIT -I

**Data Representation:** Data types, Complements, Fixed and Floating Point representations, and Binary codes.

**Overview of Computer Function and Interconnections**: Computer components, Interconnection structures, Bus interconnection, Bus structure, and Data transfer.

#### UNIT-II

**Register Transfer Micro operations:** Register Transfer Language, Register Transfer, Bus and Memory Transfers, Arithmetic, Logic and Shift micro operations, Arithmetic Logic Shift Unit. **Basic Computer Organization and Design:** Instruction Codes, Computer Registers, Computer Instructions, Timing and Control, Instruction Cycle, Memory reference instruction, Input-Output and Interrupt.

#### **UNIT-III**

**Micro programmed Control:** Control memory, Address Sequencing, Micro program example, Design of Control Unit.

**Central Processing Unit:** General Register Organization, Stack Organization, Instruction formats, Addressing modes, Data Transfer and Manipulation, and Program control.

**Computer Arithmetic:** Addition and Subtraction, Multiplication, Division, and Floating Point Arithmetic Operations.

#### UNIT-IV

**Memory Organization:** Memory Hierarchy, Main Memory, RAM and ROM, Auxiliary memory, Associative memory, Cache memory, Virtual memory, Memory Management hardware.

#### UNIT-V

**Input-Output Organization:** Peripheral Devices, Input-Output Interface, Asynchronous data transfer, Modes of Transfer, Priority Interrupt, Direct Memory Access (DMA), I/O Processor, Serial Communication.

Pipeline Processing: Arithmetic, Instruction and RISC Pipelines.

Assessing and Understanding Performance: CPU performance and its factors, Evaluating performance.

#### **Suggested Readings**

- 1. Morris Mano M, Computer System Architecture, Pearson Education India, 3rd Edition, 2007.
- 2. William Stallings, **Computer Organization and Architecture**, PHI, 7th Edition, 2008.
- 3. David A Patterson, John L Hennessy, **Computer Organization and Design**, Morgan Kaufmann, 5th Edition, 2013.
- 4. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, Tata<br/>McGraw-HillEducation,5thEdition,2002

# **PCC105**

# **Probability & Statistics**

Credits : 4

Instruction 3L hrs per week 30 marks CIE

# Duration of SEE 3 hours

SEE 70 marks

### **Course Objectives**

- 1. Understand the Linear Algebra concepts through vector spaces.
- 2. Basic concepts of probability and concepts of various discrete and continuous probability distributions.
- 3. Learning sampling procedure and various kinds of estimate techniques.
- 4. Learning hypotheses testing and acquiring knowledge of basic statistical Inference and its applications.
- 5. The concept of association between two variables and forecast future values by regression equations.

### **Course Outcomes**

- 1. Understanding of Linear Algebra will boost the ability to understand and apply various data science algorithms.
- 2. Calculate probabilities by applying probability laws and theoretical results, knowledge of important discrete and continuous distributions, their inter relations with real time applications.
- 3. Understanding the use of sample statistics to estimate unknown parameters.
- 4. Become proficient in learning to interpret outcomes.
- 5. Compute and interpret Correlation Analysis, regression lines and multiple regression analysis with applications.

### **UNIT-I**

Vector Spaces - Vector Spaces and Subspaces -Null Spaces, Column Spaces and Linear Transformations. Linearly Independent Sets - Bases - Coordinate Systems.

### **UNIT-II**

Probability - Basic terminology, Three types of probability, Probability rules, Statistical independence, statistical dependency, Bayes' theorem.

Probability Distributions - Random variables, expected values, binomial distribution, Poisson distribution, normal distribution, choosing correct distribution.

### **UNIT-III**

Sampling and Sampling Distributions - Random sampling, Non-Random Sampling distributions, operational considerations in sampling.

Estimation - Point estimates, interval estimates, confidence intervals, calculating interval estimates of the mean and proportion, t-distribution, determination of sample size in estimation.

#### **UNIT-IV**

**Testing Hypothesis - one sample tests -** Hypothesis testing of mean when the population standard deviation is known, powers of hypotheses test, hypotheses testing of proportions, hypotheses testing of means when standard deviation is not known.

**Testing Hypotheses - Two sample tests -** Tests for difference between means - large sample, small sample, with dependent samples, testing for difference between proportions – Large sample.

#### UNIT-V

**Chi-square and Analysis of Variance -** chi-square as test of independence, chi-square as a test of goodness of fit, analysis of variance, inferences about a population variance, inferences about two population variances.

**Regression and Correlation** – Simple Regression - Estimation using regression line, correlation analysis, making inferences about population parameters, limitations, errors and caveats in regression and correlation analysis. Multiple Regression and correlation analysis. Finding multiple regression equations and making inferences about population parameters.

#### **Suggested Reading**

- 1. David C Lay, Linear Algebra and its Applications 4e
- Richard I Levin, David S Rubin Statistics for Management, Seventh Edition, PHI -1997
- 3. R D Sharma "Theory and Problems of Linear Algebra", International Publishing House Pvt. Limited, 2011.
- 4. A K Sharma, "Linear Algebra", Discovery Publishing House Ltd., 2019.
- 5. Gilbert Strang, Linear Algebra and its Applications, 2010
- 6. S. C. Gupta and V. K. Kapoor, Fundamentals of Mathematical Statistics Sultan Chand & Sons, New Delhi.

# PCC106 Managerial Economics and Accountancy

Credits : 3

Instruction 3 hrs per week CIE 30 marks Duration of SEE 3 hours SEE 70 marks

#### **Course Objectives**

- 1. To learn important concepts of Managerial Economics and apply them to evaluate business decisions.
- 2. To understand various parameters that determine the consumers' behavior.
- 3. To evaluate the factors that affect production
- 4. To understand the concepts of capital budgeting and payback period.
- 5. To study the concepts of various book-keeping methods.

#### **Course Outcomes**

- 1. Apply the fundamental concepts of managerial economics to evaluate business decisions Understand types of Demand and factors related to it.
- 2. Identify different types of markets and determine price –output under perfect competition.
- 3. Determine working capital requirement and payback
- 4. Analyze and interpret financial statements through ratios

#### UNIT – I

**Meaning and Nature of Managerial Economics:** Managerial Economics and its usefulness to Engineers, Fundamental Concepts of Managerial Economics-Scarcity, Marginalism, Equi-marginalism, Opportunity costs, Discounting, Time Perspective, Risk and Uncertainty, Profits, Case study method.

#### UNIT – II

Law of Demand and Supply: Law of Demand, Determinants, Types of Demand; Elasticity of Demand (Price, Income and Cross-Elasticity); Demand Forecasting, Law of Supply and Concept of Equilibrium. (Theory questions and small numerical problem can be asked)

#### UNIT – III

**Theory of Production and Markets:** Production Function, Law of Variable Proportion, ISO quants, Economics of Scale, Cost of Production (Types and their measurement), Concept of Opportunity Cost, Concept of Revenue, Cost-Output relationship, Break-Even Analysis, Price - Output determination under Perfect Competition and Monopoly (theory and problems can be asked)

#### $\mathbf{UNIT} - \mathbf{IV}$

Working Capital Management and Capital Budgeting: Concepts, Significance, determination and estimation of fixed and variable, working capital requirements, sources of capital.

Introduction to capital budgeting, methods – traditional and modern methods with problems.

(Theory questions and numerical problems on estimating working capital requirements and evaluation of capital budgeting opportunities can be asked)

#### UNIT - V

Accounting: Meaning-Significance-Principles of double entry book keeping, Journal, Ledger accounts, Subsidiary books, , Trial Balance, preparation of Final Accounts with simple adjustments, Analysis and interpretation of Financial Statements through Ratios. (Theory questions and numerical problems on preparation of final accounts, cash book, petty cash book, bank reconciliation statement, calculation of some ratios)

#### **Suggested Readings:**

- 1. Mehta P.L., Managerial Economics Analysis, Problems and Cases, Sultan Chand & Sons Educational Publishers, 2011
- 2. Maheswari S.N., Introduction to Accountancy, Vikas Publishing House, 2005
- 3. Pandey I.M., Financial Management, Vikas Publishing House, 2009
- S P Jain and K L Narang, "Financial Accounting", Kalyan Publishers, 2018
  M Hanif and A Mukherjee "Modern Accountancy", McGraw Hill, 3<sup>rd</sup> Edition, 2018.

# LCC151

### Data Structures using C Lab

Credits : 1.5

Instruction 3P hrs per week CIE 25 marks Duration of SEE 3 hours SEE 50 marks

#### **Course Objectives**

- 1. To understand and implement basic data structures using C
- 2. To apply linear and non-linear data structures in problem solving.
- 3. To learn to implement functions and recursive functions by means of data structures
- 4. To implement searching and sorting algorithms

Course Outcomes - Upon completion of the course, the students will be able to:

- 1. Write basic and advanced programs in C
- 2. Implement functions and recursive functions in C
- 3. Implement data structures using C
- 4. Choose appropriate sorting algorithm for an application and implement it in a modularized way

#### Programs

- 1. Basic C Programs looping, data manipulations, arrays
- 2. Programs using strings string function implementation
- 3. Programs using structures and pointers
- 4. Programs involving dynamic memory allocations
- 5. Array implementation of stacks and queues
- 6. Linked list implementation of stacks and queues
- 7. Application of Stacks and Queues
- 8. Implementation of Trees, Tree Traversals
- 9. Implementation of Binary Search trees
- 10. Implementation of Linear search and binary search
- 11. Implementation Insertion sort, Bubble sort, Quick sort and Merge Sort
- 12. Implementation Hash functions, Collision resolution techniques

### LCC152

### Java Programming Lab

Credits : 1.5

Instruction 3P hrs per week CIE 25 marks Duration of SEE 3 hours SEE 50 marks

#### **Course Objectives**

- 1. Learn how to write simple java programs
- 2. Learn how to write multithreaded programs
- 3. Learn how to write I/O programs
- 4. Learn how to write serialization programs
- 5. Learn how to write program using URL class

#### **Course Outcomes**

- 1. Be able to write simple java programs
- 2. Be able to write multithreaded programs
- 3. Be able to write I/O programs
- 4. Be able to write serialization programs
- 5. Be able to write URL class program

#### Programs

- 1. Write a program to calculate salary of n employees using concept of classes with constructors and methods.
- 2. Write a program to demonstrate e-commerce website using inheritance, abstract class and dynamic polymorphism.
- 3. Write a program to demonstrate various arithmetic calculations using packages.
- 4. Write a program to demonstrate client-server environment using multithreading.
- 5. Write a program to demonstrate mutual exclusion using thread synchronization.
- 6. Write a program to demonstrate Linked list class.
- 7. Write a program to demonstrate Hash set and Iterator classes.
- 8. Write a program to demonstrate Enumeration and Comparator interfaces.
- 9. Write a program to accept data and display output in key, value pair.
- 10. Write a program to create a registration form with different controls, menus and demonstrate event handling.
- 11. Write a program to copy data from one file to another file.
- 12. Write a program to merge contents of two files and display output on console.
- 13. Write a program to illustrate Serialization.
- 14. Write a program to retrieve web page using URL class.
- 15. Write a program to load and display image and perform gray scale.

# **HSC153**

Instruction 2P hrs per week CIE 25 marks

#### **Course Objectives**

- 1. Learn conversational skills
- 2. Learn reading strategies
- 3. Learn time management
- 4. Learn stress management
- 5. Learn career planning

#### **Course Outcomes**

- 1. Express conversational skills
- 2. Specify reading strategies
- 3. Perform time management
- 4. Perform stress management
- 5. Explore career planning

#### Activities

- 1. Conversation skills, Listening dialogues from TV/radio/Ted talk/Podcast
- 2. Group discussion
- Interview skills, Making presentation
  Listening to Lectures and News Programmes, Listening to Talk show
  Watching videos on interesting events on Youtube,
- 6. Reading different genres of tests ranging from newspapers to philosophical treatises
- 7. Reading strategies graphic organizers, Reading strategies summarizing
- 8. Reading strategies interpretation, Reports
- 9. Cover letter, Resume,
- 10. Writing for publications, Letters, Memos, Emails and blogs
- 11. Civil Service (Language related), Verbal ability
- 12. Motivation, Self image
- 13. Goal setting, Managing changes
- 14. Time management, Stress management
- 15. Leadership traits
- 16. Team work
- 17. Career and life planning.
- 18. Multiple intelligences
- 19. Emotional intelligence
- 20. Spiritual quotient (ethics)
- 21. Intercultural communication
- 22. Creative and critical thinking
- 23. Learning styles and strategies

#### **Suggested Readings:**

- 1. Business English Certificate Materials, Cambridge University Press.
- 2. Graded Examinations in Spoken English and Spoken English for Work downloadable

Credits : 1 Duration of SEE 3 hours SEE 50 marks

Soft Skills Lab

materials from Trinity College, London.

- 3. International English Language Testing System Practice Tests, Cambridge University Press.
- 4. Interactive Multimedia Programs on Managing Time and Stress.
- 5. Personality Development (CD-ROM), Times Multimedia, Mumbai
- 6. Robert M Sherfield "Developing Soft Skills" 4<sup>th</sup> Edition, Pearson Education, 2009.

#### Web Sources

http://www.slideshare.net/rohitjsh/presentation-on-group-discussion http://www.washington.edu/doit/TeamN/present\_tips.html http://www.oxforddictionaries.com/words/writing-job-applications http://www.kent.ac.uk/careers/cv/coveringletters.htm http://www.mindtools.com/pages/article/newCDV\_34.htm